

# THE EXSHEETS BUNDLE

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the packages **EXSHEETS** and **EXSHEETS-LISTINGS**

*or*

Yet another package for the creation of exercise sheets and exams.

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**EXSHEETS** provides means to create exercises or questions and their corresponding solutions. The questions can be divided into classes and can be printed selectively. Meta-data to questions can be added and recovered.

The solutions may be printed where they are, can be collected and printed at a later point in the document altogether or section-wise or selectively by ID.

**EXSHEETS** provides a comprehensive interface for styling the headings of questions and solutions.

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# Part I.

## Preliminaries

### 1. Licence and Requirements

Permission is granted to copy, distribute and/or modify this software under the terms of the L<sup>A</sup>T<sub>E</sub>X Project Public License (LPPL), version 1.3 or later (<http://www.latex-project.org/lppl.txt>). The software has the status “maintained.”

**ExSHEETS** loads and needs the following packages: l3kernel<sup>1</sup> [The13b], xparse, xtemplate, l3keys2e<sup>2</sup> [The13c], l3sort<sup>3</sup> [The13a], xcolor<sup>4</sup> [Kero7], ulem<sup>5</sup> [Ars11], etoolbox<sup>6</sup> [Leh11], environ<sup>7</sup> [Rob13], and pgfcore<sup>8</sup> [Tan13]. **ExSHEETS** calls `\normalem` (from the ulem package).

---

1. on CTAN as l3kernel: <http://mirrors.ctan.org/macros/latex/contrib/l3kernel/>  
2. all three on CTAN as l3packages: <http://mirrors.ctan.org/macros/latex/contrib/l3packages/>  
3. on CTAN as l3experimental: <http://mirrors.ctan.org/macros/latex/contrib/l3experimental/>  
4. on CTAN as xcolor: <http://mirrors.ctan.org/macros/latex/contrib/xcolor/>  
5. on CTAN as ulem: <http://mirrors.ctan.org/macros/latex/contrib/ulem/>  
6. on CTAN as etoolbox: <http://mirrors.ctan.org/macros/latex/contrib/etoolbox/>  
7. on CTAN as environ: <http://mirrors.ctan.org/macros/latex/contrib/environ/>  
8. on CTAN as pgf: <http://mirrors.ctan.org/graphics/pgf/>

## 2. Motivation

There are already quite a number of packages that allow the creation of exercise sheets or written exams. Just to name the most common ones: eqexam [Sto11], exam [Hir11], examdesign [Ale01], exercise [Pic12], probsoln [Tal12], answers [Pif10], esami [MV13], exsol [Dae13] (and many more ...).

One thing I missed in all packages that I've tried out<sup>9</sup> was a high flexibility in choosing which questions and solutions should be printed, where which solutions should be printed and so on, combined with the possibility to assign questions to different classes so one could for example create two versions of an exam out of the box. And – I can't get enough – I also want to be able to use/design different layouts for questions additional to a standard section-like format. All these points are realized in **ExSHEETS**.

Additionally one should be able to assign some sort of meta-data to questions that of course should be easily reusable. How this can be done is explained in section 13.

Then there is – at least in Germany – the habit of having lists of exercises aligned in columns but counting from the left to the right instead from up to down. That's why the tasks package was developed as part of **ExSHEETS** and was distributed as part of the bundle. Now it is a package of its own but is loaded by **ExSHEETS** automatically with the necessary setup to make them work together nicely.

**ExSHEETS** has no native support for multiple choice tests but that doesn't mean that you can't create them with **ExSHEETS**. It just means that they may be a bit more work with **ExSHEETS** than with other packages.

I had the idea for this package in 2008. Back then my T<sub>E</sub>X skills were by far not good enough to write it. Actually, even today I wouldn't have been able to realize it without all the l<sub>3</sub> packages like l<sub>3</sub>kernel and l<sub>3</sub>packages. I actively began to develop **ExSHEETS** in spring 2011 but it wasn't until now (September 2012) that I consider it stable enough for wider usage. At the time of writing (September 14, 2014) there still are probably lots of rough edges let alone bugs so I am very interested in all kinds of feedback.

## 3. Additional Packages

**ExSHEETS** actually bundles two packages: **ExSHEETS**, **ExSHEETS-LISTINGS**. **ExSHEETS-LISTINGS** is an add-on to **ExSHEETS** that offers some functionality to use listings with **ExSHEETS**. It is presented in part III.

**ExSHEETS** used to bundle the translations package, too, but doesn't any more. You can find the translations package as a package of its own on the Comprehensive T<sub>E</sub>X Archive Network (CTAN). It also used to bundle the packages tasks and cntformats. They're available now as packages of their own as well.

## 4. Installation and Documentation

If you install **ExSHEETS** manually beware to put the files

---

9. Well, probably I didn't try hard enough...

Changed in  
version 0.15

Changed in  
version 0.9i

Changed in  
version 0.15

```
exsheets_headings.def
```

```
exsheets_headings.cfg
```

in the same directory as the `exsheets.sty` file.<sup>10</sup>

As with every manual package installation you need to make sure to put the files in a directory where  $\text{\TeX}$  can find them and afterwards update the database.

#### 4.1. The tasks Package

The tasks package [Nie14b] used to be part of the **ExSHEETS** bundle but is a package of its own now and released independently. You can find it as every other package on CTAN and in a full  $\text{\TeX}$  Live or MiK $\text{\TeX}$  installation.

Changed in  
version 0.15

#### 4.2. The cntformats Package

The cntformats package [Nie14a] used to be part of the **ExSHEETS** bundle but is a package of its own now and released independently. You can find it as every other package on CTAN and in a full  $\text{\TeX}$  Live or MiK $\text{\TeX}$  installation.

Changed in  
version 0.15

#### 4.3. The translations Package

The translations package [Nie13] used to be part of the **ExSHEETS** bundle but is a package of its own now and released independently. You can find it as every other package on CTAN and in a full  $\text{\TeX}$  Live or MiK $\text{\TeX}$  installation.

Changed in  
version 0.9i

## 5. News

### 5.1. Version 0.7

With version 0.7 there has been a potentially breaking change: the tasks environment previously provided by **ExSHEETS** has been extracted into a package of its own. This does not change any syntax *per se*. However, if you used custom settings then you'll probably run into some problems. The options for the environment are no longer set with `\SetupExSheets` but with `\settasks`. Also the object that is used for the list template and its instances has been renamed from `exsheets-tasks` into `tasks`.

What's probably even more of a breaking change is a syntax difference of the tasks environment: the optional argument for the number of columns is *no longer set in braces but parentheses*. This is deliberate as it reflects the optional nature of the argument better and is consistent with the syntax of `\NewTasks`, too.

Additionally the labels of the list got an additional offset of 1ex from the items which will lead to slightly different output. In some cases this might actually lead to the most annoying changes. In this case say `\settasks{label-offset=0pt}` which should cure things again.

---

<sup>10</sup>. That is, a directory like `texmf-local/tex/latex/exsheets`, probably

I am very sorry for any inconvenience! I am trying to keep such changes as minimal and rare as possible. However, it is not always avoidable when a package is new and still a child. It will grow up eventually.

**ExSHEETS'** other packages – **TASKS** and **CNTFORMATS** – have gotten their own documentation which are essentially extracted from this very document you're reading now. This manual contains links to the respective manuals.

### 5.2. Version v0.9i

The translations package [Nie13] is no longer part of the **ExSHEETS** bundle. From now on (July 17. 2013) it is provided as a package of its own.

### 5.3. Version 0.10

The **ExSHEETS** family has got a new member: **ExSHEETS-LISTINGS**. This package proposes a solution for the problem of using verbatim material in **ExSHEETS'** question and solution environments. It is presented in part III.

Question now can get subtitles that are printed if the heading instance supports it, see section 9.3.

### 5.4. Version 0.11

The commands `\GetQuestionClass` and `\PrintQuestionClassTF` have been added. They're explained in section 12.4.

### 5.5. Version 0.12

The `auto-label` is now more flexible to allow the use together with packages `cleveref`.

Question properties can now be retrieved before the question is printed (by writing the properties to the aux file).

### 5.6. Version 0.13

New options:

- `chapter-hook` allows to add code to the list of solutions when the solutions of a new chapter are printed, see section 11.1.
- `section-hook` allows to add code to the list of solutions when the solutions of a new section are printed, see section 11.1.

### 5.7. Version 0.14

New options:

- New option `pre-hook` to the question environment that allows to add code directly before the question body, see section 9.2.

- New option `post-hook` to the question environment that allows to add code directly after the question body, see section 9.2.
- New command `\ExSheetsHeading`, see section 20.3.
- New pre-defined question properties `question-body`, `bonus-points` and `counter`, see section 13.
- New option `save-to-aux`, see section 13.

### 5.8. Version 0.15

- The packages `tasks` and `cntformats` have been removed from the bundle and are now distributed as packages of their own.
- The options `load-headings` and `load-tasks` have been dropped. The optional functionality they provided is now provided all the time.
- New command `\IfQuestionPropertyTF`, see section 13.

### 5.9. Version 0.16

New options/changes:

- The option `pre-hook` to the question environment now places its contents before the question heading, see section 9.2.
- New option `pre-body-hook` to the question environment which adds its contents before the question body, see section 9.2.
- New option `post-body-hook` to the question environment which adds its contents after the question body, see section 9.2.
- New option `pre-hook` to the solution environment which adds code before a solution, see section 9.5.
- New option `post-hook` to the solution environment which adds code after a solution, see section 9.5.
- New option `pre-body-hook` to the solution environment which adds its contents before the solution body, see section 9.5.
- New option `post-body-hook` to the solution environment which adds its contents after the solution body, see section 9.5.

## 6. Thanks

I need to thank the many users who gave me feedback so far! For one thing this shows me that **ExSHEETS** is useful to people. It also led to many improvements like new features and countless bug fixes.

# Part II.

## The **ExSHEETS** package

## 7. Setup

The **ExSHEETS** package has three different types of options, kind of. The first type are the classic package options which are used when you load **ExSHEETS**:

```
1 \usepackage[<options>]{exsheets}
```

These options are described in section 8.

The second type are options that belong to a specific environment or command. These options are either used directly with the environment/command

```
1 \begin{env}[<options>]
2   ...
3 \end{env}
```

or can be set with the setup command:

```
\SetupExSheets[<module>]{<options>}
```

The options of the second type all belong to **modules**. Let's say you want to specify some options of the question environment. You can then say the following:

```
1 \SetupExSheets[question]{option1,option2=value2}
2 % or:
3 \SetupExSheets{question/option1,question/option2=value2}
```

## 8. Package Options

The `module` an option belongs to is written in the left margin next to the when the option is described.

The third type aren't options at all, actually. However, thanks to the great `xtemplate` package you are able to define your own instances of some of the objects used by `ExSHEETS`. This is explained in a little more detail in part 20 on page 40 ff. This third type, however, brings in a possible instability: the `xtemplate` package is in an experimental and developing state. This means that the syntax of the package may and possibly will change sometime in the future. I cannot foresee what any consequences of that will be for `ExSHEETS`.

## 8. Package Options

The package `ExSHEETS` has some options, namely the following ones:

`counter-format` =  $\{\langle counter-format \rangle\}$  Default: `qu`.  
Formatting of the counter of the questions. This option takes a special kind of string that is described in section 9.6.

`counter-within` =  $\{\langle counter \rangle\}$  (initially empty)  
Resets the question counter with every step of  $\langle counter \rangle$ .

`auto-label` = `true|false` Default: `false`  
If set to `true` `ExSHEETS` will automatically place a `\label{qu:\langle id \rangle}` for each question. See section 17 for ways to customize this. It will also create the question properties `ref` and `pageref`, see section 13 for more on this.

`headings` =  $\{\langle instance \rangle\}$  Default: `block`  
Choose the style of the questions' and solutions' headings. There are two predefined styles: `block` and `runin`.

`headings-format` =  $\{\langle code \rangle\}$  Default: `\normalsize\bfseries`  
This code is placed immediately before the headings of the questions and solutions.

`subtitle-format` =  $\{\langle code \rangle\}$  Default: `\normalsize\itshape`  
This code is placed immediately before the subtitle of the questions and solutions. It only has an effect with a title instance that uses the subtitle coffin, see section 20.2.

`totoc` = `true|false` Default: `false`  
This option adds the questions and solutions with their names and numbers to the table of contents.

`questions-totoc` = `true|false` Default: `false`  
This option adds the questions with their names and numbers to the table of contents.

`solutions-totoc` = `true|false` Default: `false`  
This option adds the solutions with their names and numbers to the table of contents.

## 9. Create Questions/Exercises and their Solutions

`toc-level = {\<toc level\}}` Default: subsection

This option sets the level in which questions and solutions should appear in the table of contents.

`questions-toc-level = {\<toc level\}}` Default: subsection

This option sets the level in which questions should appear in the table of contents.

`solutions-toc-level = {\<toc level\}}` Default: subsection

This option sets the level in which solutions should appear in the table of contents.

`use-ref = true|false` Default: false

enable referencing to sections and chapters in a way that the references can be used with `\printsolutions`, see section 11.2 for details.

The toc options are demonstrated with section A and the solutions printed there being listed in the table of contents.

## 9. Create Questions/Exercises and their Solutions

Now, let's start with the most important part: the questions and (possibly) their respective solutions.

### 9.1. The question Environment

Questions are written inside the question environment:

`\begin{question}[\<options\>]{\<points\}}`

The main environment: creates a new exercise/question. Both arguments are optional!

```
1 \begin{question}
2   This is our very first very difficult to solve question!
3 \end{question}
```

---

#### Exercise 1.

This is our very first very difficult to solve question!

As you can see a heading is automatically created and the question is numbered. You can of course change both the numbering and the naming, but more on that later.

The question environment takes an optional argument `{\<points\}}` that can be used to assign points to the question (as is common in written exams):

```

1 \begin{question}{3}
2   This is our first difficult question that is worth 3 points!
3 \end{question}

```

---

**Exercise 2.**

This is our first difficult question that is worth 3 points!

3 P.

These points are saved internally (see section 10 for reasons why) and are written to the right margin next to the question heading in the default setting.

You can also assign bonus points by inserting  $\langle point \rangle + \langle bonus points \rangle$  as argument.

```

1 \begin{question}{1+1}
2   This question is worth 1 point and 1 bonus point.
3 \end{question}
4 \begin{question}{+3}
5   This question is a bonus question. It is worth 3 bonus points.
6 \end{question}

```

---

**Exercise 3.**

This question is worth 1 point and 1 bonus point.

1 (+1) P.

**Exercise 4.**

This question is a bonus question. It is worth 3 bonus points.

(+3 P.)

Introduced in  
version 0.12

The points are counted and added to the total sum of points, see section 10 for details on this. Should you want that the points of a specific question *should not be added* to the total sum then precede it with a bang !:

```

1 \begin{question}{!3}
2   This question's points won't be added to the total sum.
3 \end{question}

```

---

**Exercise 5.**

This questions points wont be added to the total sum.

3 P.

Introduced in  
version 0.3

Beware that this also prevents bonus points. The points simply will be written where the heading instance puts them.

On additional thing: you might want to define custom commands that should behave differently if they're inside or outside of the question environment. In this case you can use these commands:

- \* `\IfInsideQuestionTF{⟨true code⟩}{⟨false code⟩}`  
Check if inside of a question and either leave `⟨true code⟩` or `⟨false code⟩` in the input stream.
- \* `\IfInsideQuestionT{⟨true code⟩}`  
Check if inside of a question and either leave `⟨true code⟩` in the input stream if true.
- \* `\IfInsideQuestionF{⟨false code⟩}`  
Check if inside of a question and either leave `⟨false code⟩` in the input stream if not.

## 9.2. Options to the question Environment

The question environment takes one or more of the following options:

- `question` » `type = exam|exercise` Default: exercise  
Determines the type of question and changes the default name of a question from “Exercise” to “Question”. These default names are language dependent.  
If you use `\usepackage[⟨ngerman⟩]{⟨babel⟩}`, for example, then the names are “Übung and “Aufgabe”.
- `question` » `name = {⟨name⟩}` (initially empty)  
Sets a custom name. All predefined names are discarded.
- `question` » `subtitle = {⟨subtitle⟩}` (initially empty)  
Adds a subtitle `⟨subtitle⟩` for the question that is used by headings instances that make use of the subtitle coffin, see section 20.2.
- `question` » `print = true|false` Default: true  
Prints or hides the question.
- `question` » `ID = {⟨id⟩}` (initially empty)  
Assigns a custom ID to the question. See section 11.3 for further information.
- `question` » `label = {⟨label⟩}` (initially empty)  
Places a `\label{⟨label⟩}` for the question. This will overwrite any label that is placed by the `auto-label` option.
- `question` » `class = {⟨class⟩}` (initially empty)  
Assigns a class `⟨class⟩` to the question. See section 12.1 for further information.
- `question` » `topic = {⟨topic⟩}` (initially empty)  
Assigns a topic `⟨topic⟩` to the question. See section 12.2 for further information.
- `question` » `use = true|false` Default: true  
Discards the question. Or not.

<code>question</code> » <code>pre-hook = {⟨code⟩}</code>	(initially empty)
Changed in version 0.16	Adds <code>⟨code⟩</code> directly before the question title.
<code>question</code> » <code>post-hook = {⟨code⟩}</code>	(initially empty)
Changed in version 0.16	Adds <code>⟨code⟩</code> directly after the question.
<code>question</code> » <code>pre-body-hook = {⟨code⟩}</code>	(initially empty)
Introduced in version 0.16	Adds <code>⟨code⟩</code> directly before the question body.
<code>question</code> » <code>post-body-hook = {⟨code⟩}</code>	(initially empty)
Introduced in version 0.16	Adds <code>⟨code⟩</code> directly after the question body.

```

1 \begin{question}[type=exam]
2   This question has the type \keyis{type}{exam}. The default name has changed
3   from ``Exercise'' to ``Question''.
4 \end{question}
5 \begin{question}[name=Fancy name]
6   This question has a custom name.
7 \end{question}
8 \begin{question}[print=false]
9   This question is not printed.
10 \end{question}

```

**Question 6.**

This question has the type `type = {exam}`. The default name has changed from Exercise to Question.

**Fancy name 7.**

This question has a custom name.

The difference between `print` and `use` lies behind the scenes: with `print = {false}` the question is not printed, but it still gets an individual ID, is numbered, and a possible solution is saved. This is for example useful when you want to print a sample solution for an exam. With `use = {false}` it is fully discarded which means it is not accessible through an ID and a possible solution will not be saved.

**9.3. Subtitles to Questions**

The `subtitle` option mentioned in section 9.2 can be used to add a subtitle to a question. However, unless you choose a suitable heading (see section 20.2) it won't be printed. Currently there is *one* heading instance that uses the subtitles but it should be easy to create a custom heading using one of the existing ones as a starter example. When creating such a heading you may want to distinguish between the cases when a subtitle has been given and when no subtitle is present. This can be done with the following commands:

\* `\IfQuestionSubtitleTF{⟨true code⟩}{⟨false code⟩}`

Tests if the current question has a subtitle. Leaves either `⟨true code⟩` or `⟨false code⟩` in the input stream.

\* `\IfQuestionSubtitleT{⟨true code⟩}`

Tests if the current question has a subtitle. Leaves `⟨true code⟩` in the input stream if it has.

\* `\IfQuestionSubtitleF{⟨false code⟩}`

Tests if the current question has a subtitle. Leaves `⟨false code⟩` in the input stream if it hasn't.

A subtitle is also a property of a question in the sense of section 13. That means if a subtitle is given it can be retrieved with `\GetQuestionProperty`.

As an example you could define your own heading instance that prints the ID of a question and (if given) the subtitle:

```

1 \DeclareInstance{exsheets-heading}{QE}{default}{
2   join = {
3     title[r,B]number[l,B](.333em,0pt) ;
4     title[r,B]subtitle[l,B](1em,0pt)
5   } ,
6   attach = {
7     main[l,vc]title[l,vc](0pt,0pt) ;
8     main[r,vc]points[l,vc](\marginparsep,0pt)
9   } ,
10  subtitle-post-code = {ID: \CurrentQuestionID} ,
11  number-post-code   = {\IfQuestionSubtitleF{ID: \CurrentQuestionID}}
12 }
```

Please see section 20.2 for more details on heading instances.

#### 9.4. The solution Environment

If you want to save/print (more on the exact usage in section 11) a solution you have to use the solution environment *after* the question it belongs to and *before* the next question.

`\begin{solution}[⟨options⟩]`

The main environment for adding solutions to exercises/questions.

```

1 \begin{question}[ID=first]\label{qu:question_with_solution}
2   This is our first question that gets a solution!
3 \end{question}
4 \begin{solution}
5   This is the solution to exercise~\ref{qu:question_with_solution}!
```

```
6 \end{solution}
```

**Exercise 9.**

This is our first question that gets a solution!

You can see that in the default settings the solution is *not* written to the document. It has been saved, though, for possible later usage. We will see the solution later!

**9.5. Options to the solution Environment**

The solutions environment also has options, namely these:

`solution` » `name = {\langle name \rangle}` (initially empty)  
Sets a custom name.

`solution` » `print = true|false` Default: false  
Prints or hides the solution.

`solution` » `pre-hook = {\langle code \rangle}` (initially empty)  
Introduced in version 0.16 Adds `\langle code \rangle` directly before the solution title.

`solution` » `post-hook = {\langle code \rangle}` (initially empty)  
Introduced in version 0.16 Adds `\langle code \rangle` directly after the solution.

`solution` » `pre-body-hook = {\langle code \rangle}` (initially empty)  
Introduced in version 0.16 Adds `\langle code \rangle` directly before the solution body.

`solution` » `post-body-hook = {\langle code \rangle}` (initially empty)  
Introduced in version 0.16 Adds `\langle code \rangle` directly after the solution body.

Their meaning is the same as those for the question environment.

```
1 \begin{question}{5}
2   The solution to this questions gets printed where it is.
3 \end{question}
4 \begin{solution}[print]
5   See? This solution gets printed where you have put it in the code of
6   your document.
7 \end{solution}
8 \begin{question}{2.5}
9   The solution to this questions gets printed where it is \emph{and}
10  has a fancy name. Have you noticed that you can assign partial
11  points?
12 \end{question}
13 \begin{solution}[print,name=Fancy name]
14   See? This solution gets printed where you have put it and has a fancy
```

```
15 name!
16 \end{solution}
```

#### Exercise 10.

The solution to this questions gets printed where it is.

5 P.

#### Solution 10.

See? This solution gets printed where you have put it in the code of your document.

#### Exercise 11.

The solution to this questions gets printed where it is *and* has a fancy name. Have you noticed that you can assign partial points?

2.5 P.

#### Fancy name 11.

See? This solution gets printed where you have put it and has a fancy name!

### 9.6. Setting the Counter

The package option `counter-format` allows you to specify how the question counter (a counter unsurprisingly name question) is formatted.

The input is an arbitrary string which means you can have anything as counter number. However, the letter combinations `ch`, `se`, `qu` and `tsk` are replaced with the counters for the chapter, section, question or tasks (see the `TASKS` package), respectively. While the last one is not really useful in this case the others allow for a combined numbering. Each of these letter combinations can have an optional argument that specifies the format of the respective counter. 1: `\arabic`, a: `\alph`, A: `\Alph`, r: `\roman` and R: `\Roman`.

```
1 \SetupExSheets{counter-format=Nr~se~(qu[a])}
2 \begin{question}
3 A question with a differently formatted number.
4 \end{question}
```

#### Exercise Nr 9 (I)

A question with a differently formatted number.

Since the strings associated with the counters are replaced one has to hide them if they are actually wanted in the counter format. The easiest way would to hide them in braces.

```
1 \SetupExSheets{counter-format={section}\,se~{question}\,(qu[a])}
2 \begin{question}
```

```

3   A question with a yet differently formatted number.
4   \end{question}

```

**Exercise section 9 question (m)**

A question with a yet differently formatted number.

**9.7. Language Settings**

The names of the questions and solutions are language dependent. If you use babel or polyglossia **ExSHEETS** will adapt to the document language. **ExSHEETS** has a number of translations but surely not all! If you miss a language please drop me a line in an email<sup>11</sup> containing the babel language name and the correct translations for questions (possibly distinguishing between exercises and exam questions) and solutions.

Until I implement it you can add something like this to your preamble (example for Danish) and try if it works:

```

1 \DeclareTranslation{Danish}{exsheets-exercise-name}{\0{}}velse}
2 \DeclareTranslation{Danish}{exsheets-question-name}{Opgave}
3 \DeclareTranslation{Danish}{exsheets-solution-name}{Opl\o{}}sning}

```

If this isn't working it means that the language you're using is unknown to the translations package. In this case please notify me, too. You then can still use the **name** options.

**10. Counting Points****10.1. The Commands**

You have seen in section 9.1 that you can assign points to a question. If you do so these points are printed into the margin<sup>12</sup> and are counted internally. But there are additional commands to assign points or bonus points and a number of commands to retrieve the sum of points and/or bonus points.

**\addpoints\***{*num*}

This command can be used to add points assigned to subquestions. **\addpoints** will print the points (with "unit") *and* add them to the sum of all points, **\addpoints\*** will only add them but print nothing.

**\points\***{*num*}

This command will only print the points (with "unit") but won't add them to the sum of points.

<sup>11</sup>. [contact@mychemistry.eu](mailto:contact@mychemistry.eu)

<sup>12</sup>. Well, not necessarily. It depends on the heading style you have chosen.

`\addbonus*{⟨num⟩}`

This command can be used to add bonus points assigned to subquestions. `\addbonus` will print the points (with “unit”) *and* add them to the sum of all bonus points, `\addbonus*` will only add them but print nothing.

`\bonus*{⟨num⟩}`

This command will only print the bonus points (with “unit”) but won’t add them to the sum of bonus points.

`\pointssum*`

Prints the sum of all points with or without (starred version) “unit”: 64.75 P.

`\currentpointssum*`

Prints the current sum of points with or without (starred version) “unit”: 11.5 P.

`\bonussum*`

Prints the sum of all bonus points with or without (starred version) “unit”: 4 P.

`\currentbonussum*`

Prints the current sum of bonus points with or without (starred version) “unit”: 4 P.

`\totalpoints*`

prints the sum of the points *and* the sum of the bonus points with “unit”: 64.75 (+4) P. The starred version prints the sum of the points without “unit”: 64.75 (+4).

The commands `\pointssum`, `\bonussum` and `\totalpoints` need at least *two* L<sup>A</sup>T<sub>E</sub>X runs to get the sum right.

Suppose you have an exercise worth 4 P. which consists of four questions listed with an `enumerate` environment that are all worth 1 P. each. You have two possibilities to display and count them:

```

1 % uses package `enumitem'
2 \begin{question}{4}
3   \begin{enumerate}[label=\alph*]
4     \item blah (\points{1})
5     \item blah (\points{1})
6     \item blah (\points{1})
7     \item blah (\points{1})
8   \end{enumerate}
9 \end{question}
10 \begin{question}
11   \begin{enumerate}[label=\alph*]
12     \item blah (\addpoints{1})
13     \item blah (\addpoints{1})
14     \item blah (\addpoints{1})
15     \item blah (\addpoints{1})
16   \end{enumerate}

```

```
17 \end{question}
```

**Exercise 14.**

4 P.

- a) blah (1 P.)
- b) blah (1 P.)
- c) blah (1 P.)
- d) blah (1 P.)

**Exercise 15.**

- a) blah (1 P.)
- b) blah (1 P.)
- c) blah (1 P.)
- d) blah (1 P.)

**10.2. Options**

**points** » **name** = {*<name>*}

Default: P.

Choose the “unit” for the points. If you like to differentiate between a single point and more than one point you can give a plural ending separated with a slash: **name** = {point/s}. This sets also the name of the bonus points.

**points** » **name-plural** = {*<plural form of name>*}

(initially empty)

Instead of forming the plural form with an ending to the singular form this option allows to set an extra word for it. This sets also the plural form for the bonus points.

**points** » **bonus-name** = {*<name>*}

Default: P.

Choose the “unit” for the bonus points. If you like to differentiate between a single point and more than one point you can give a plural ending separated with a slash: **bonus-name** = {*<point/s>*}.

**points** » **bonus-plural** = {*<plural form of name>*}

(initially empty)

Instead of forming the plural form with an ending to the singular form this option allows to set an extra word for it.

**points** » **use-name** = true|false

Default: true

Don't display the name at all. Or do.

**points** » **format** = {*<code>*}

Default: \@firtsofone

Introduced in  
version 0.9d

Format number plus name as a whole. Ideally *<code>* would end with a command that takes an argument. Else number plus name will be braced.

## 11. Printing Solutions

`points` » `number-format = {⟨any code⟩}` (initially empty)  
This option allows formatting of the number, e. g., italics: `number-format = {\textit}`.

`points` » `bonus-format = {⟨any code⟩}` (initially empty)  
This option allows formatting of the number of the bonus points, e. g., italics: `bonus-format = {\textit}`.

`points` » `parse = true|false` Default: `true`  
If set to `false` the points are not counted and the `\totalpoints`, `\pointssum` and `\bonusum` commands won't know their value.

`points` » `separate-bonus = true|false` Default: `false`  
This option determines whether points and bonus points each get their own unit when they appear together (in the margin or with `\totalpoints`).

`points` » `pre-bonus = {⟨tokens⟩}` Default: `\space(+)`  
Code to be inserted before the bonus points when they follow normal points.

`points` » `post-bonus = {⟨tokens⟩}` Default: `()`  
Code to be inserted after the bonus points when they follow normal points.

```
1 \SetupExSheets[points]{name=point/s,number-format=\color{red}}
2 \begin{question}{1}
3   This one's easy so only 1 point can be earned.
4 \end{question}
5 \begin{question}{7.5}
6   But this one's hard! 7.5 points are in there for you!
7 \end{question}
```

---

### Exercise 16.

This ones easy so only 1 point can be earned.

1 point

### Exercise 17.

But this ones hard! 7.5 points are in there for you!

7.5 points

## 11. Printing Solutions

You have already seen that you can print solutions where they are using the `print` option. But `ExSHEETS` offers you quite more possibilities.

In the next subsections the usage of the following command is discussed.

`\printsolutions[⟨setting⟩]`  
Print solutions of questions(exercises).

## 11. Printing Solutions

Before we do that a hint: remember that you can set the option `print = {\langle g \rangle}` globally:

```
1 % in the preamble
2 \SetupExSheets{solution/print=true}
```

Now if you want to typeset some text depending on the option being true or not you can use the following commands:

\* `\PrintSolutionsTF{\langle true code \rangle}{\langle false code \rangle}`

Checks if inside of a solution environment and either leaves the `\langle true code \rangle` or the `\langle false code \rangle` in the input stream.

\* `\PrintSolutionsT{\langle true code \rangle}`

Checks if inside of a solution environment and either leaves the `\langle true code \rangle` in the input stream if yes.

\* `\PrintSolutionsF{\langle false code \rangle}`

Checks if inside of a solution environment and either leaves the `\langle false code \rangle` in the input stream if not.

They might come in handy if you want two versions of an exercise sheet, one with the exercises and one with the solutions, and you want to add different titles to these versions, for instance.

### 11.1. Print all

The first and easiest usage of `\printsolutions` is the following:

```
1 \printsolutions
```

There is nothing more to say, really. It prints all solutions you have specified except those belonging to a question with option `use = {false}`. Yes, there's one more point: `\printsolutions` only knows the solutions that have been set *before* its usage! This is also true for every usage explained in the next sections.

```
1 \printsolutions
```

---

**Solution 9.**

This is the solution to exercise 9!

**Solution 10.**

See? This solution gets printed where you have put it in the code of your document.

**Fancy name 11.**

See? This solution gets printed where you have put it and has a fancy name!

Two options allow to add code to the list of solutions when used with `\printsolutions[all]` (which is the same as using it without option):

`chapter-hook = {\code}`

Introduced in  
version 0.13

Adds `\code` to the list of solutions every time solutions from a new chapter are printed (before the solutions of the corresponding chapter are printed).

`section-hook = {\code}`

Introduced in  
version 0.13

Adds `\code` to the list of solutions every time solutions from a new section are printed (before the solutions of the corresponding section are printed).

**11.2. Print per chapter/section****Current chapter/section**

If you are not creating an exercise sheet or an exam but are writing a textbook you maybe want a section at the end of each chapter showing the solution to the exercises presented in that chapter. In this case use the command as follows:

```
1 \printsolutions[section]
2 % or
3 \printsolutions[chapter]
```

Again, this is pretty much self-explaining. The solutions to the questions of the current chapter<sup>13</sup> or section are printed.

```
1 \begin{question}
2   This is the first and only question in this section.
3 \end{question}
4 \begin{solution}
5   This will be one of a few solutions printed by the following call of
6   \cs{printsolutions}.
7 \end{solution}
8 And now:
9 \printsolutions[section]
```

<sup>13</sup>. Only if the document class you're using *has* chapters, of course!

**Exercise 18.**

This is the first and only question in this section.

And now:

**Solution 18.**

This will be one of a few solutions printed by the following call of `\printsolutions`.

**Specific chapter/section**

You can also print only the solutions from chapters or sections other than the current ones. The syntax is fairly easy:

```
1 \printsolutions[section={1-7,10}]
2 % the same for chapters:
3 % \printsolutions[chapter={1-7,10}]
```

Don't forget that `\printsolutions` cannot know the solutions from section 10 yet. It is just used to demonstrate the syntax. You can also use an open range, *e.g.*, something like

```
1 \printsolutions[section={-4,10-}]
```

This would print the solutions from sections 1–4 and from all sections with number  $10^{14}$  and greater.

There is an obvious disadvantage: you have to know the section numbers! But there is a solution: use the package option `use-ref = {true}`. Then you can do something like

```
1 % in the preamble:
2 \usepackage[use-ref]{exsheets}
3 % somewhere in your code after \section{A really cool section title}:
4 \label{sec:ReallyCool}
5 % somewhere later in your code:
6 \printsolutions[section={-S{sec:ReallyCool}}]
7 % which will print all solutions from questions up to and
8 % including the really cool section
```

14. Or rather where `\value{section}` is 10 or greater – the actual counter formatting is irrelevant.

With the package option `use-ref = {true}` each usage of `\label` will create additional labels (one preceded with `exse:` and another one with `exch:`) which store the section number and the chapter number, respectively. These are used internally by two commands `\S` and `\C` which refer to the section number and the chapter number the label was created in. *These commands are only available as arguments of `\printsolutions`.*

Since some packages like the well known `hyperref` for example redefine `\label` `use-ref` won't work in together with it. In this case don't use `use-ref` and set `\exlabel{<label>}` instead to remember the section/the chapter number. Its usage is just like `\label`. So the safest way is as follows:

```

1 % in the preamble:
2 \usepackage{exsheets}
3 % somewhere in your code after \section{A really cool section title}:
4 \exlabel{sec:ReallyCool}
5 % somewhere later in your code:
6 \printsolutions[section={-\S{sec:ReallyCool}}]
7 % which will print all solutions from questions up to and
8 % including the really cool section

```

Please be aware that the labels must be processed in a previous  $\text{\LaTeX}$  run before `\S` and `\C` can pass them on to `\printsolutions`.

### 11.3. Print by ID

Now comes the best part: you can also print selected solutions! Every question has an ID. To see which ID a question has you can call the following command:

`\DebugExSheets{true|false}`

Enable or disable visual `EXSHEETS`' debugging.

#### \* `\CurrentQuestionID`

Expands to the current question ID.

Introduced in  
version 0.4a

Let's create some more questions and take a look what this command does:

```

1 \DebugExSheets{true}
2 \begin{question}[ID=nice!]
3   A question with a nice \acs{id}!
4 \end{question}
5 \begin{solution}
6   The solution to the question with the nice \acs{id}.
7 \end{solution}
8 \begin{question}{3.75}

```

## 12. Dividing Questions into Classes

```
9 Yet another question. But this time with quarter points!
10 \end{question}
11 \begin{solution}
12 Yet another solution.
13 \end{solution}
```

ID: nice!

### Exercise 19.

A question with a nice ID!

ID: 20

### Exercise 20.

Yet another question. But this time with quarter points!

3.75 P.

So now we can call some specific solutions:

```
1 \printsolutions[byID={first,nice!,10,14}]
```

### Solution 9.

This is the solution to exercise 9!

### Solution 10.

See? This solution gets printed where you have put it in the code of your document.

### Solution 19.

The solution to the question with the nice ID.

This makes use of the `l3sort` package which at the time of writing is still considered experimental. In case you wonder where solution 14 is: question 14 has no solution given.

If you don't want that the solutions are sorted automatically but appear in the order given you can use the option

`solution » sorted = true|false`

Default: true

Sort solutions given by ID or don't.

## 12. Dividing Questions into Classes

### 12.1. Using Classes

For creating different variants of a written exam or different difficulty levels of an exercise sheet it comes in handy if one can assign certain classes to questions and then tell `ExSHEETS` only to use one or more specific classes.

## 12. Dividing Questions into Classes

`use-classes = {\langle list of classes \rangle}` (initially empty)

When this option is used only the questions belonging to the specified classes are printed and have their solutions saved.

```
1 \SetupExSheets{use-classes={A,C}}
2 \begin{question}[class=A]
3   Belonging to class A.
4 \end{question}
5 \begin{question}[class=B]
6   Belonging to class B.
7 \end{question}
8 \begin{question}[class=C]
9   Belonging to class C!
10 \end{question}
```

---

**Exercise 21.**

Belonging to class A.

**Exercise 22.**

Belonging to class C!

Questions of classes that are not used are fully discarded. *This also means that questions that don't have a class assigned are discarded.*

### 12.2. Using Topics

Similarly to classes one can assign topics to questions. The usage is practically identical, the semantic meaning is different.

`use-topics = {\langle list of topics \rangle}` (initially empty)

When this option is used only the questions belonging to the specified topics are printed and have their solutions saved.

```
1 \SetupExSheets{use-topics={trigonometry}}
2 \begin{question}[topic=trigonometry]
3   A trigonometry question.
4 \end{question}
5 \begin{question}[topic=arithmetics]
6   A arithmetics question
7 \end{question}
```

**Exercise 23.**

A trigonometry question.

Questions of topics that are not used are fully discarded. *This also means that questions that don't have a topic assigned are discarded.*

If you set both `use-classes` and `use-topics` then only questions will be used that *match both categories*.

Ideally one could assign more than one topic to a question but this is *not* supported yet.

**12.3. Own Dividing Concepts**

Actually both classes and topics are introduced into `ExSHEETS` internally this way:

```
1 \DeclareQuestionClass{class}{classes}
2 \DeclareQuestionClass{topic}{topics}
```

which means you can do the same introducing your own dividing concepts.

`\DeclareQuestionClass{<singular name>}{<plural name>}`

Introduces a new dividing concept and defines both new options for the question environment and new global options.

For example you could decide you want to group your questions according to their difficulty. You could place the following line in your preamble:

```
1 \DeclareQuestionClass{difficulty}{difficulties}
```

This would define an option `use-difficulties` analogous to `use-classes` and `use-topics`. It would also define an option `difficulty` for the question environment. This means you could now do something like the following:

```
1 \SetupExSheets{use-difficulties={easy,hard}}
2 \begin{question}[difficulty=easy]
3   An easy question.
4 \end{question}
5 \begin{question}[difficulty=medium]
6   This one's a bit harder.
7 \end{question}
8 \begin{question}[difficulty=hard]
```

### 13. Adding and Using Additional Information to Questions

```
9   Now let's see if you can solve this one.  
10  \end{question}
```

---

#### Exercise 24.

An easy question.

#### Exercise 25.

Now lets see if you can solve this one.

### 12.4. Retrieving the Class Value in a Question

Sometimes it may be desirable to retrieve the value of a class defined by `\DeclareQuestionClass` that a question has in order to be able to print, say. This is possible with the following commands:

`*\GetQuestionClass{<class>}`

Prints the value of `<class>` a question has. The command is expandable. If the class does not exist or the value is empty the command expands to nothing.

`\PrintQuestionClassTF{<class>}{<true>}{<false>}`

Test if a question has a non-empty value for class `<class>` and either leaves `<true>` or `<false>` in the input stream. In the `<true>` argument you can refer to the value with `#1` where you want it printed.

`\PrintQuestionClassT{<class>}{<true>}`

Like `\PrintQuestionClassTF` but only has the `<true>` branch.

`\PrintQuestionClassF{<class>}{<false>}`

Like `\PrintQuestionClassTF` but only has the `<false>` branch.

```
1  \begin{question}[difficulty=hard]  
2    This question has the difficulty level  
3    ``\PrintQuestionClassTF{difficulty}{#1}{??}``.  
4  \end{question}
```

---

#### Exercise 26.

This question has the difficulty level hard.

## 13. Adding and Using Additional Information to Questions

### 13.1. Question Properties – the Basics

For managing lots of questions and corresponding solutions it can be very useful to be able to save and recover additional information to the questions. This is possible with the following

### 13. Adding and Using Additional Information to Questions

commands. First the ones for saving:

`\DeclareQuestionProperty{<name>}`

This command defines a question property `<name>`. It can only be used in the document preamble.

`\SetQuestionProperties{<name>=<value>,...}`

Set the properties for a specific question. this command can only be used inside the question environment.

Now the commands for recovering the properties:

`\QuestionNumber{<id>}`

Recover the number of the question with the ID `<id>`. The number is displayed according to the format set with `counter-format`.

\* `\GetQuestionProperty{<name>}{<id>}`

Recover the property `<name>` of the question with the ID `<id>`. Of course the property must have been declared before. The command is expandable. Since the properties of a question are written to the aux file it is possible to retrieve them before the corresponding question environment has been used.

Changed in  
version 0.12

\* `\IfQuestionPropertyTF{<name>}{<id>}{<true>}{<false>}`

A command that returns `<true>` if the question with the ID `<id>` has the property `<name>` and `<false>` otherwise. The variants `\IfQuestionPropertyT` and `\IfQuestionPropertyF` also exist which only have the `<true>` or the `<false>` branch.

Introduced in  
version 0.15

Let's say we have declared the properties `notes`, `reference` and `topic`. By default the property `points` is available and gets the value of the optional argument of the question environment.

We can now do the following:

```

1 % uses `biblatex'
2 \begin{question}[ID=center,topic=LaTeX]{3}
3   Explain how you could center text in a \LaTeX\ document.
4   \SetQuestionProperties{
5     topic      = \TeX/\LaTeX ,
6     notes      = {How to center text.},
7     reference   = {\textcite{companion}}
8   \end{question}
9   \begin{solution}
10    To center a short part of the text body one can use the \env*{center}
11    environment (\points{1}). Inside an environment like \env*{table} one
12    should use \cs*{centering} (\points{1}). For single lines there is also
13    the \cs*{centerline} command (\points{1}).
14   \end{solution}
15 \end{question}[ID=knuthbooks,topic=LaTeX]{2}

```

### 13. Adding and Using Additional Information to Questions

```

16 Name two books by D.\,E.\,Knuth.
17 \SetQuestionProperties{
18   topic      = \TeX/\LaTeX ,
19   notes      = {Books by Knuth.},
20   reference = {\textcite{knuth:ct:a,knuth:ct:b,knuth:ct:c,knuth:ct:d,knuth:
ct:e}}}
21 \end{question}
22 \begin{solution}
23   For example two volumes from \citetitle{knuth:ct}:
24   \citetitle{knuth:ct:a,knuth:ct:b,knuth:ct:c,knuth:ct:d,knuth:ct:e}. Each
25   valid answer is worth \points{1}
26 \end{solution}

```

#### Exercise 27.

Explain how you could center text in a  $\text{\LaTeX}$  document.

3 P.

#### Exercise 28.

Name two books by D.E.Knuth.

2 P.

It is now possible to recover these values later:

```

1 % uses `booktabs'
2 \begin{center}
3   \begin{tabular}{lll}
4     \toprule
5       Question & Property & \\
6     \midrule
7     \QuestionNumber{center}
8     & Points      & \GetQuestionProperty{points}{center} \\
9     & Topic       & \GetQuestionProperty{topic}{center} \\
10    & References  & \GetQuestionProperty{reference}{center} \\
11    & Note       & \GetQuestionProperty{notes}{center} \\
12    \midrule
13    \QuestionNumber{knuthbooks}
14    & Points      & \GetQuestionProperty{points}{knuthbooks} \\
15    & Topic       & \GetQuestionProperty{topic}{knuthbooks} \\
16    & References  & \GetQuestionProperty{reference}{knuthbooks} \\
17    & Note       & \GetQuestionProperty{notes}{knuthbooks} \\
18    \bottomrule
19  \end{tabular}
20 \end{center}

```

Question	Property	
27.	Points	3
	Topic	$\text{\TeX/L\TeX}$
	References	GOOSSENS, MITTELBACH, and SAMARIN [GMS94]
	Note	How to center text.
28.	Points	2
	Topic	$\text{\TeX/L\TeX}$
	References	KNUTH [Knu84b; Knu86a; Knu86b; Knu86c; Knu86d]
	Note	Books by Knuth.

Please note that properties *are not the same* as the dividing concepts explained in section 12 although they may seem similar in meaning or even have the same name.

When properties are set they are also written to the aux file which means they can be retrieved *before* the corresponding question. Of course this means that two compilation runs are necessary.

### 13.2. Pre-defined Properties

A few properties are already defined by **ExSHEETS**:

Introduced in  
version 0.14

- **counter**: this property holds the actual question number formatted according to the formatting set with option **counter-format**.

Introduced in  
version 0.12  
Introduced in  
version 0.14

- **subtitle**: this property holds the subtitle of the question if given.
- **question-body**: this property holds the body of the corresponding question environment. Unlike the other properties it is per default *not* written to the aux file.

Introduced in  
version 0.14  
Introduced in  
version 0.7f

- **points**: this property holds the sum of points given to a question.
- **bonus-points**: this property holds the sum of bonus points given to a question.
- **ref**: when the option **auto-label** is used this property is defined and expands to the corresponding  $\text{\ref}$ . Also see section 17.

Introduced in  
version 0.7f

- **page-ref**: when the option **auto-label** is used this property is defined and expands to the corresponding  $\text{\pageref}$ . Also see section 17.

There is one option affecting the property **question-body**:

**question** » **save-to-aux** = **true**|**false**

Default: **false**

When set to **true** the property **question-body** is also written to the aux file.

### 13.3. Advanced Usage

Introduced in  
version 0.3

There are additional commands that might prove useful. They allow advanced usage of defined properties. Below an example is shown how they can be used to generate a grading table.

Changed in  
version 0.14

`\ForEachQuestion{⟨code to be executed for each used question⟩}`

Inside the argument one can refer to the ID of a question with #1. You can also refer to the number of the question with #2. *Number* means that if you *use* seven questions then those questions have numbers 1 to 7.

Changed in  
version 0.14

\* `\numberofquestions`

returns the complete number of used questions.

\* `\iflastquestion{⟨true code⟩}{⟨false code⟩}`

Although this command is available in the whole document it is only useful inside `\ForEachQuestion`. It tells you if the end of the loop is reached or not.

One could use these commands to create a grading table, for instance:

```

1 \begin{tabular}{|l|*{\numberofquestions}{c|}c|}\hline
2   Question &
3     \ForEachQuestion{\QuestionNumber{#1}\iflastquestion{}{&}} &
4     Total \\ \hline
5   Points   &
6     \ForEachQuestion{\GetQuestionProperty{points}{#1}\iflastquestion{}{&}} &
7     \pointssum* \\ \hline
8   Reached &
9     \ForEachQuestion{\iflastquestion{}{&}} & \\ \hline
10 \end{tabular}

```

For four questions the table now would look similar to figure 1.

Question	1.	2.	3.	4.	Total
Points	3	5	10	8	26
Reached					

FIGURE 1: An example for a grading table. (Actually this is a fake. See the `grading-table.tex` file shipped with `exsheets` for the real use case.)

## 14. Variations of an Exam

Introduced in  
version 0.6

It is a quite common task to design an exam in two different variants. This is of course possible with `EXSHEETS`' classes (see section 12.1). However, often not the whole question is to be

different but only small details, the numbers in a maths exam, say. For this purpose **ExSHEETS** provides the following commands:

**\SetVariations**{ $\langle num \rangle$ }

Set the number of different variants. This will determine how many arguments the command **\vary** will get.  $\langle num \rangle$  must at least be 2 and is initially set to 2.

**\variant**{ $\langle num \rangle$ }

Choose the active variant. The argument must be a number between 1 and the number set with **\SetVariations**. Initially set to 1.

**\vary**{ $\langle variant 1 \rangle$ }{ $\langle variant 2 \rangle$ }

This command is the one actually used in the document. It has a number of required arguments equal to the number set with **\SetVariations**. All of its arguments are discarded except the one specified with **\variant**.

**\lastvariant**

Each time **\vary** is called it stores the value it chose in **\lastversion**. This might be convenient to use if one otherwise would have to repeatedly write the same **\vary**.

Introduced in  
version 0.7b

```

1 \SetVariations{6}%
2 \variant{6}\vary{A}{B}{C}{D}{E}{F}
3 (last variant: \lastvariant)
4 \variant{1}\vary{A}{B}{C}{D}{E}{F}
5 (last variant: \lastvariant)
6 \variant{5}\vary{A}{B}{C}{D}{E}{F}
7 (last variant: \lastvariant)
8 \variant{2}\vary{A}{B}{C}{D}{E}{F}
9 (last variant: \lastvariant)
10 \variant{4}\vary{A}{B}{C}{D}{E}{F}
11 (last variant: \lastvariant)
12 \variant{3}\vary{A}{B}{C}{D}{E}{F}
13 (last variant: \lastvariant)

```

---

F (last variant: F) A (last variant: A) E (last variant: E) B (last variant: B) D (last variant: D) C (last variant: C)

## 15. A Grade Distribution

Probably this is a rather esoteric feature but it could be useful in some cases. Suppose you are a German math teacher and want to grade exactly corresponding to the number of points relative to the sum of total points, regardless of how big that might be. You could do something like this to present your grading decisions for the exam:

## 16. Selectively Include Questions from External Files

```

1 % preamble:
2 % \DeclareRelGrades{
3 %   1      = 1 ,
4 %   {1,5} = .9167 ,
5 %   2      = .8333 ,
6 %   {2,5} = .75 ,
7 %   3      = .6667 ,
8 %   {3,5} = .5833 ,
9 %   4      = .5
10 % }
11 \small\setlength\tabcolsep{2pt}
12 \begin{tabular}{r|*8c}
13   Punkte
14   & $\grade*{1}$ & & $\le\grade*{1}$ & & $\le\grade*{1,5}$ & & $\le\grade*{2}$
15   & $\le\grade*{2,5}$ & & $\le\grade*{3}$ & & $\le\grade*{3,5}$ & & $<\grade*{4}$ \\
16   Note
17   & 1 & 1--2 & 2 & 2--3 & 3 & 3--4 & 4 & 5
18 \end{tabular}

```

---

Punkte	64.75	≤ 64.75	≤ 59	≤ 54	≤ 49	≤ 43	≤ 38	< 32
Note	1	1-2	2	2-3	3	3-4	4	5

These are the available commands and options:

`\DeclareRelGrades{⟨grade⟩=⟨num⟩, ...}`

This command is used to define grades and assign the percentage of total points to them.

`\grade*{⟨grade⟩}`

Gives the number of points corresponding to a grade depending on the value of `\pointssum` with or without (starred version) “unit”.

`grades » round = {⟨num⟩}`

Default: 0

The number of decimals the points of a grade are rounded to. This doesn’t apply to the maximum number of points if the rounded number would be bigger than the actual sum.

`grades » half = true|false`

Default: false

If set to true points are rounded either to full or to half points.

## 16. Selectively Include Questions from External Files

### 16.1. Caveat

I need to say some words of caution: the `\includequestions` that will be presented shortly is probably **EXSHEETS**’ most experimental one at the time of writing (September 14, 2014). Thanks to feedback of users it is constantly improved and bugs are fixed. It is not a very efficient way to insert question regarding performance and you shouldn’t wonder if compilation slows

down when you use it. It probably needs to be re-written all over but on the one hand that would introduce new bugs and on the other hand for the time being I don't have the capacities, anyway, so you'll have to live it, I'm afraid.

## 16.2. How it works

Suppose you have one or more files with questions prepared to use them as a kind of database. One for class A, say, one for class B, one for class C and so one, something like this:

```

1 % this is file classA.tex
2 \begin{question}[class=A,ID=A1,topic=X]
3   First question of class A, topic X.
4 \end{question}
5 \begin{solution}
6   First solution of class A.
7 \end{solution}
8 \begin{question}[class=A,ID=A2,topic=Y]
9   Second question of class A, topic Y.
10 \end{question}
11 \begin{solution}
12   Second solution of class A.
13 \end{solution}
14 ...
15 % end of file classA.tex
16 \endinput

```

You can of course just `\input` or `\include` it but that would of course include the whole file into your document. But wouldn't it be nice to just include selected questions? Or maybe a five random questions from the file? That is possible with the following command:

`\includequestions[⟨options⟩]{⟨list of filenames⟩}`  
 Include questions from external files.

If you use it without options it will have the same effect as `\input`. There are however the following options:

`include» all = true|false`

`include» IDs = {⟨list of IDs⟩}` (initially empty)  
 Includes only the specified questions.

`include» random = {⟨num⟩}` (initially empty)  
 Includes `⟨num⟩` randomly selected questions. This option uses the `pgfcore` package to create the pseudo-random numbers.

`include` » `exclude` = {*list of IDs*} (initially empty)

Questions whose IDs are specified here are *not* included. This option can be combined with the `random` option.

The usage should be self-explainable:

```

1 % include questions A1, A3 and A4:
2 \includequestions[IDs={A1,A3,A4}]{classA.tex}
3 % or include 3 random questions:
4 \includequestions[random=3]{classA}

```

In order to be able to select the questions `ExSHEETS` needs to `\input` the file twice. The first time the available questions are determined, the second time the selected questions are used. This unfortunately means that anything that is *not* part of a question or solution is also input twice. Either don't put anything else into the file or use one of the following commands for control:

`\PrintIfIncludeActiveTF{true code}{false code}`

Checks if the questions are actively included or not and puts *true code* or *false code* in the input stream depending on the answer.

`\PrintIfIncludeActiveT{true code}`

Checks if the questions are actively included or not and puts *true code* in the input stream if the answer is yes.

`\PrintIfIncludeActiveF{false code}`

Checks if the questions are actively included or not and puts *false code* in the input stream if the answer is no.

The selection can be refined further by selecting questions belonging to a specific class of questions (see section 12) before using `\includequestions`.

After you've used `\includequestions` the IDs of the included questions is available as an unordered comma separated list in the following macro:

`\questionsincludedlast`

Unordered comma separated list of question IDs included with the last usage of `\includequestions`.

## 17. The *auto-label* Option

The package option `auto-label` sets a `\label{qu: id}` every time the question environment is used. Both the used command and the automated label can be customized using the following options:

Introduced in  
version 0.8

Introduced in  
version 0.12

**label-format** =  $\{\langle code \rangle\}$  Default: `qu:#1`  
 The pattern for generating the automatic label. #1 gets replaced by the ID of the corresponding question.

**label-cmd** =  $\{\langle macro \rangle\}$  Default: `\label`  
 The command used for generating the label. A command that should take one mandatory argument.

**ref-cmd** =  $\{\langle macro \rangle\}$  Default: `\ref`  
 The command used in the ref property created by the **auto-label** option, also see section 13. The command should take one mandatory argument.

**pageref-cmd** =  $\{\langle macro \rangle\}$  Default: `\pageref`  
 The command used in the pageref property created by the **auto-label** option, also see section 13. The command should take one mandatory argument.

## 18. Own Question/Solution Pairs

Changed in  
version 0.9

**EXSHEETS** provides the possibility to create new environments that behave like the question and solution environments. This would allow, for example, to define a question\*/solution\* environment pair for bonus questions. The following commands may be used in the document preamble:

**\NewQuSolPair** $\{\langle question \rangle\}[\langle question options \rangle][\langle general options \rangle]\{\langle solution \rangle\}[\langle solution options \rangle][\langle general options \rangle]$

Define a new pair of question and solution environments.

**\RenewQuSolPair** $\{\langle question \rangle\}[\langle question options \rangle][\langle general options \rangle]\{\langle solution \rangle\}[\langle solution options \rangle][\langle general options \rangle]$

Redefine an existing pair of question and solution environments.

The standard environments are defined as follows:

```
1 \NewQuSolPair{question}{solution}
```

Let's say we want the possibility to add bonus questions. A simple way would be to define starred variants that add a star in the margin left to the title:

```
1 % preamble:
2 % - \texorpdfstring is provided by 'hyperref'
3 % - \bigstar is provided by 'amssymb'
4 % \DeclareRobustCommand*\questionstar{\texorpdfstring{\bonusquestionsign}{* }}
```

```

5 % \DeclareRobustCommand*\bonusquestionsign{\llap{$\bigstar$\space}}
6 %
7 % \NewQuSolPair
8 %   {question*}[name=\questionstar Bonus Question]
9 %   {solution*}[name=\questionstar Solution]
10 \begin{question*}
11   This is a bonus question.
12 \end{question*}
13 \begin{solution*}[print]
14   This is what the solution looks like.
15 \end{solution*}

```

★ **Bonus Question 29.**

This is a bonus question.

★ **Solution 29.**

This is what the solution looks like.

As you can see the environments take the same options as are described for the standard question and solution environments.

## 19. Filling in the Blanks

### 19.1. Cloze

Changed in  
version 0.4

Both in exercise sheets and in exams it is sometimes desirable to be able to create \_\_\_\_\_ that have to be filled in. Or maybe some more lines: \_\_\_\_\_

---



---



---



---



---

`\blank*[\langle options \rangle]{\langle text to be filled in \rangle}`

creates a blank in normal text or in a question but fills the text of its argument if inside a solution. If used at the *begin of a paragraph* `\blank` will do two things: it will set the linespread according to an option explained below and will insert `\par` after the lines. If you don't want that use the starred version.

The options are these:

`blank » style = line|wave|dline|dotted|dashed`

Default: line

The style of the line. This uses the corresponding command from the ulem package and is the whole reason why `EXSHEETS` loads it in the first place.

**blank** » **scale** = { $\langle num \rangle$ } Default: 1  
 Scales the width of the blank by factor  $\langle num \rangle$  unless the width is explicitly set.

**blank** » **width** = { $\langle dim \rangle$ } (initially empty)  
 The width of the line. If it is not used the width of the filled in text is used.

**blank** » **linespread** = { $\langle num \rangle$ } Default: 1  
 Set the linespread for the blank lines. This only has an effect if `\blank` is used at the begin of a paragraph.

```

1 \begin{question}
2   Try to fill in \blank[width=4cm]{these} blanks. All of them
3   \blank[style=dotted]{are created} by using the \cs{blank}
4   \blank[style=dashed]{command}.
5 \end{question}
6 \begin{solution}[print]
7   Try to fill in \blank[width=4cm]{these} blanks. All of them
8   \blank[style=dotted]{are created} by using the \cs{blank}
9   \blank[style=dashed]{command}.
10 \end{solution}

```

---

**Exercise 30.**

Try to fill in \_\_\_\_\_ blanks. All of them ..... by using the `\blank` \_\_\_\_\_.

**Solution 30.**

Try to fill in these blanks. All of them are created by using the `\blank` command.

A number of empty lines are easily created by setting the width option:

```

1 \blank[width=4.8\linewidth,linespread=1.5]{}

```

---



---



---



---



---



---

Introduced in  
version 0.3

## 19.2. Vertical Space for answers

When you're creating an exam you might want to add some vertical space where the students can write down their answers. While you can always use `\vspace` this is not always handy when the space left on the page is less than you want. In this case it would be nice if a) there would be no warning and b) the rest of the space would be added at the top of the next page. This is what the following command is for:

`\examspace*{⟨dim⟩}`

Add space as specified in `⟨dim⟩`. If the space available on the current page is not enough the rest of the space will be added at the top of the next page. The starred version will silently drop any leftover space instead of adding it to the next page.

### Exercise 31.

What do you think of this feature?

```
1 \begin{question}
2 What do you think of this feature?
3 \examspace{3cm}
4 \end{question}
5 This line comes after the space.
```

This line comes after the space.

## 20. Styling your Exercise/Exam Sheets

### 20.1. Background

The **EXSHEETS** package makes extensive use of L<sup>A</sup>T<sub>E</sub>X<sub>3</sub>'s coffins<sup>15</sup> as well as its templates concept.<sup>16</sup> The latter allows a rather easy extension and customization of some of **EXSHEETS**' environments. To be more precise: you can define your own instances for the headings used for questions and solutions and for the tasks environment.

What this package doesn't provide is changing the background of questions or framing them. But this is easily possible using the `mdframed` package and its `\surroundwithmdframed` command.

### 20.2. The `exsheets-headings` Object

**EXSHEETS** defines the object `exsheets-headings` and one template for it, the 'default' template. The package also defines two instances of this template, the 'block' instance and the 'runin' instance.

<sup>15</sup>. See the documentation to the `xcoffins` package for more information on that.

<sup>16</sup>. Have a look into the documentation to the `xtemplate` package.

```

1 \SetupExSheets{headings=block}
2 \begin{question}{1}
3   a `block' heading
4 \end{question}
5 \SetupExSheets{headings=runin}
6 \begin{question}{1}
7   a `runin' heading
8 \end{question}

```

**Exercise 32.**

1 P.

a block heading

**Exercise 33.** a runin heading

1 P.

**20.2.1. Available Options**

This section only lists the options that can be used when defining an instance of the ‘default’ template. The following subsections will give loads of examples of their usage. The options are listed in the definition for the template interface:

```

1 \DeclareTemplateInterface{exsheets-heading}{default}{3}{
2   % option           : type       = default
3   inline             : boolean    = false ,
4   runin              : boolean    = false ,
5   indent-first       : boolean    = false ,
6   toc-reversed       : boolean    = false ,
7   vscale             : real       = 1     ,
8   above              : length     = 2pt   ,
9   below              : length     = 2pt   ,
10  main                : tokenlist =        ,
11  pre-code            : tokenlist =        ,
12  post-code           : tokenlist =        ,
13  title-format        : tokenlist =        ,
14  title-pre-code      : tokenlist =        ,
15  title-post-code     : tokenlist =        ,
16  number-format       : tokenlist =        ,
17  number-pre-code     : tokenlist =        ,
18  number-post-code    : tokenlist =        ,
19  subtitle-format     : tokenlist =        ,
20  subtitle-pre-code   : tokenlist =        ,
21  subtitle-post-code  : tokenlist =        ,
22  points-format       : tokenlist =        ,
23  points-pre-code     : tokenlist =        ,

```

```

24 points-post-code : tokenlist =      ,
25 join             : tokenlist =      ,
26 attach           : tokenlist =
27 }

```

Each heading is built with at most five coffins available with the names ‘main’, ‘title’, ‘subtitle’, ‘number’ and ‘points’. Those coffins place possibly the whole heading, the title, the subtitle, the question number and the assigned points. The only coffin that’s always typeset is the ‘main’ coffin, which is empty per default.

Coffins can be joined (two become one, the first extends its bounding box to contain the second) using the following syntax:

```

1 join = coffin1[handle11,handle12]coffin2[handle21,handle22](x-offset,y-offset)

```

The syntax for attaching (two become one, the first does *not* extend its bounding box around the second) is the same.

More on coffin handles is described in the documentation for the xcoffins. Figure 2 briefly demonstrates the available handle pairs.

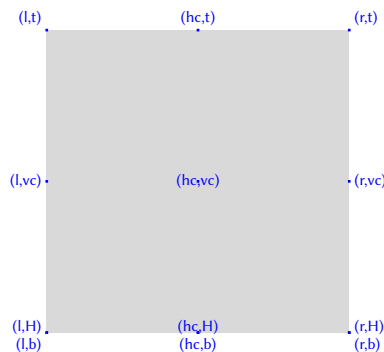


FIGURE 2: Available handles for a horizontal coffin.

The following subsections will show all definitions of the instances available and how they look. This will hopefully give you enough ideas to create your own instance if you want to have another heading style than the ones available. Each of the following instances is available through the option `headings = {\instance}`.

The following examples use a sample text defined as follows:

```

1 \def\s{This is some sample text we will use to create a somewhat
2 longer text spanning a few lines.}
3 \def\sample{\s\ \s\par\s}

```

All of the following examples use the same question call:

```

1 \SetupExSheets{headings=<name>}
2 \begin{question}[subtitle=The subtitle of the question]{1}
3   A '<name>' heading. \sample
4 \end{question}

```

### 20.2.2. The 'block' Instance

```

1 \DeclareInstance{exsheets-heading}{block}{default}{
2   join          = { title[r,B]number[l,B](.333em,0pt) } ,
3   attach        =
4     {
5       main[l,vc]title[l,vc](0pt,0pt) ;
6       main[r,vc]points[l,vc](\marginparsep,0pt)
7     }
8 }

```

#### Exercise 34.

1 P.

A 'block' heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

**20.2.3. The ‘runin’ Instance**

```

1 \DeclareInstance{exsheets-heading}{runin}{default}{
2   runin          = true ,
3   number-post-code = \space ,
4   attach         =
5     { main[l,vc]points[l,vc](\linewidth+\marginparsep,0pt) } ,
6   join           =
7     {
8       main[r,vc]title[r,vc](0pt,0pt) ;
9       main[r,vc]number[l,vc](.333em,0pt)
10    }
11 }

```

**Exercise 35.** A ‘runin’ heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines. 1 P.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

**20.2.4. The ‘simple’ Instance**

```

1 \DeclareInstance{exsheets-heading}{simple}{default}{
2   title-format    = \normalsize ,
3   points-pre-code = ( ,
4   points-post-code = ) ,
5   attach         = { main[l,t]number[l,t](0pt,0pt) } ,
6   join           =
7     {
8       number[r,b]title[l,b](.333em,0pt) ;
9       main[l,b]points[l,t](1em,0pt)
10    }
11 }

```

**36. Exercise**

(1 P.)

A ‘simple’ heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

Introduced in  
version 0.9a

### 20.2.5. The ‘empty’ Instance

```

1 \DeclareInstance{exsheets-heading}{empty}{default}{
2   runin = true ,
3   above = \parskip ,
4   below = \parskip ,
5   attach = { main[l,vc]points[l,vc](\linewidth+\marginparsep,0pt) }
6 }

```

An ‘empty’ heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines. 1 P.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

### 20.2.6. The ‘block-rev’ Instance

```

1 \DeclareInstance{exsheets-heading}{block-rev}{default}{
2   toc-reversed = true ,
3   join = { number[r,B]title[l,B](.333em,0pt) } ,
4   attach =
5   {
6     main[l,vc]number[l,vc](0pt,0pt) ;
7     main[r,vc]points[l,vc](\marginparsep,0pt)
8   }
9 }

```

### 38. Exercise

1 P.

A ‘block-rev’ heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

### 20.2.7. The ‘block-subtitle’ Instance

Introduced in  
version 0.10

```

1 \DeclareInstance{exsheets-heading}{block-subtitle}{default}{
2   join = {
3     title[r,B]number[l,B](.333em,0pt) ;
4     title[r,B]subtitle[l,B](1em,0pt)

```

```

5   } ,
6   attach = {
7       main[l,vc]title[l,vc](0pt,0pt) ;
8       main[r,vc]points[l,vc](\marginparsep,0pt)
9   }
10 }

```

**Exercise 39.** *The subtitle of the question*

1 P.

A ‘block-subtitle’ heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

**20.2.8. The ‘block-wp’ Instance**

```

1 \DeclareInstance{exsheets-heading}{block-wp}{default}{
2   points-pre-code = ( ,
3   points-post-code = ) ,
4   join           =
5   {
6       title[r,B]number[l,B](.333em,0pt) ;
7       title[r,B]points[l,B](.333em,0pt)
8   } ,
9   attach         = { main[l,vc]title[l,vc](0pt,0pt) }
10 }

```

**Exercise 40.** (1 P.)

A ‘block-wp’ heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

**20.2.9. The ‘block-wp-rev’ Instance**

```

1 \DeclareInstance{exsheets-heading}{block-wp-rev}{default}{
2   toc-reversed    = true ,
3   points-pre-code = ( ,
4   points-post-code = ) ,
5   join           =
6   {

```

```

7      number[r,B]title[l,B](.333em,0pt) ;
8      number[r,B]points[l,B](.333em,0pt)
9      } ,
10     attach          = { main[l,vc]number[l,vc](0pt,0pt) }
11 }

```

#### 41. Exercise (1 P.)

A ‘block-wp-rev’ heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

#### 20.2.10. The ‘block-nr’ Instance

```

1 \DeclareInstance{exsheets-heading}{block-nr}{default}{
2   attach          =
3   {
4     main[l,vc]number[l,vc](0pt,0pt) ;
5     main[r,vc]points[l,vc](\marginparsep,0pt)
6   }
7 }

```

#### 42.

1 P.

A ‘block-nr’ heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

#### 20.2.11. The ‘block-nr-wp’ Instance

```

1 \DeclareInstance{exsheets-heading}{block-nr-wp}{default}{
2   points-pre-code = ( ,
3   points-post-code = ) ,
4   join           = { number[r,vc]points[l,vc](.333em,0pt) } ,
5   attach         = { main[l,vc]number[l,vc](0pt,0pt) }
6 }

```

**43. (1 P.)**

A ‘block-nr-wp’ heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

**20.2.12. The ‘runin-rev’ Instance**

```

1 \DeclareInstance{exsheets-heading}{runin-rev}{default}{
2   toc-reversed      = true ,
3   runin             = true ,
4   title-post-code   = \space ,
5   attach            =
6     { main[l,vc]points[l,vc](\linewidth+\marginparsep,0pt) } ,
7   join              =
8     {
9       main[r,vc]number[r,vc](0pt,0pt) ;
10      main[r,vc]title[l,vc](.333em,0pt)
11    }
12 }
```

**44. Exercise** A ‘runin-rev’ heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines. 1 P.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

**20.2.13. The ‘runin-wp’ Instance**

```

1 \DeclareInstance{exsheets-heading}{runin-wp}{default}{
2   runin             = true ,
3   points-pre-code   = ( ,
4   points-post-code  = )\space ,
5   join              =
6     {
7       main[r,vc]title[r,vc](0pt,0pt) ;
8       main[r,vc]number[l,vc](.333em,0pt) ;
9       main[r,vc]points[l,vc](.333em,0pt)
10    }
11 }
```

**Exercise 45.** (1 P.) A ‘runin-wp’ heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

#### 20.2.14. The ‘runin-wp-rev’ Instance

```

1 \DeclareInstance{exsheets-heading}{runin-wp-rev}{default}{
2   toc-reversed      = true ,
3   runin             = true ,
4   points-pre-code   = ( ,
5   points-post-code  = )\space ,
6   join              =
7   {
8     main[r,vc]number[r,vc](0pt,0pt) ;
9     main[r,vc]title[l,vc](.333em,0pt) ;
10    main[r,vc]points[l,vc](.333em,0pt)
11  }
12 }
```

**46. Exercise** (1 P.) A ‘runin-wp-rev’ heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

#### 20.2.15. The ‘runin-nr’ Instance

```

1 \DeclareInstance{exsheets-heading}{runin-nr}{default}{
2   runin             = true ,
3   number-post-code  = \space ,
4   attach            =
5   { main[l,vc]points[l,vc](\linewidth+\marginparsep,0pt) } ,
6   join              = { main[r,vc]number[l,vc](0pt,0pt) }
7 }
```

**47.** A ‘runin-nr’ heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines. 1 P.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

### 20.2.16. The ‘runin-fixed-nr’ Instance

```
1 \DeclareInstance{exsheets-heading}{runin-fixed-nr}{default}{  
2   runin          = true ,  
3   number-pre-code = \hbox to 2em \bgroup ,  
4   number-post-code = \hfil\egroup ,  
5   attach         =  
6     { main[l,vc]points[l,vc](\linewidth+\marginparsep,0pt) } ,  
7   join           = { main[r,vc]number[l,vc](0pt,0pt) }  
8 }
```

48. A ‘runin-fixed-nr’ heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines. 1 P.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

**20.2.17. The ‘runin-nr-wp’ Instance**

```

1 \DeclareInstance{exsheets-heading}{runin-nr-wp}{default}{
2   runin          = true ,
3   points-pre-code = ( ,
4   points-post-code = )\space ,
5   join           =
6   {
7     main[r,vc]number[l,vc](0pt,0pt) ;
8     main[r,vc]points[l,vc](.333em,0pt)
9   }
10 }

```

**49.** (1 P.) A ‘runin-nr-wp’ heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

**20.2.18. The ‘inline’ Instance**

Introduced in  
version 0.5

```

1 \DeclareInstance{exsheets-heading}{inline}{default}{
2   inline          = true ,
3   number-pre-code = \space ,
4   number-post-code = \space ,
5   join           =
6   {
7     main[r,vc]title[r,vc](0pt,0pt) ;
8     main[r,vc]number[l,vc](0pt,0pt)
9   }
10 }

```

Text before **Exercise 50.** An ‘inline’ heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.  
Text after

**20.2.19. The ‘inline-wp’ Instance**

Introduced in  
version 0.5

```

1 \DeclareInstance{exsheets-heading}{inline-wp}{default}{
2   inline          = true ,
3   number-pre-code = \space ,
4   number-post-code = \space ,
5   points-pre-code = ( ,
6   points-post-code = )\space ,
7   join            =
8   {
9     main[r,vc]title[r,vc](0pt,0pt) ;
10    main[r,vc]number[l,vc](0pt,0pt) ;
11    main[r,vc]points[l,vc](0pt,0pt)
12  }
13 }

```

Text before **Exercise 51**. (1 P.) An ‘inline-wp’ heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.  
Text after

#### 20.2.20. The ‘inline-nr’ Instance

Introduced in  
version 0.5

```

1 \DeclareInstance{exsheets-heading}{inline-nr}{default}{
2   inline          = true ,
3   number-post-code = \space ,
4   join            = { main[r,vc]number[l,vc](0pt,0pt) }
5 }

```

Text before **52**. An ‘inline-nr’ heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.  
Text after

#### 20.2.21. The ‘centered’ Instance

```

1 \DeclareInstance{exsheets-heading}{centered}{default}{
2   join            = { title[r,B]number[l,B](.333em,0pt) } ,
3   attach          =

```

```

4      {
5          main[hc,vc]title[hc,vc](0pt,0pt) ;
6          main[r,vc]points[l,vc](\marginparsep,0pt)
7      }
8  }

```

**Exercise 53.**

1 P.

A ‘centered’ heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

**20.2.22. The ‘centered-wp’ Instance**

```

1  \DeclareInstance{exsheets-heading}{centered-wp}{default}{
2      points-pre-code = ( ,
3      points-post-code = ) ,
4      join            =
5      {
6          title[r,B]number[l,B](.333em,0pt) ;
7          title[r,B]points[l,B](.333em,0pt)
8      } ,
9      attach          = { main[hc,vc]title[hc,vc](0pt,0pt) }
10 }

```

**Exercise 54. (1 P.)**

A ‘centered-wp’ heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

**20.2.23. The ‘margin’ Instance**

```

1  \DeclareInstance{exsheets-heading}{margin}{default}{
2      runin            = true ,
3      number-post-code = \space ,
4      points-pre-code  = ( ,
5      points-post-code = )\space ,
6      join              = { title[r,b]number[l,b](.333em,0pt) } ,
7      attach           =

```

```

8      {
9          main[l,vc]title[r,vc](0pt,0pt) ;
10         main[l,b]points[r,t](0pt,0pt)
11     }
12 }
```

**Exercise 55.** A ‘margin’ heading. This is some sample text we will use to create a somewhat longer text (1 P.) spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

#### 20.2.24. The ‘margin-nr’ Instance

```

1 \DeclareInstance{exsheets-heading}{margin-nr}{default}{
2     runin = true ,
3     attach =
4     {
5         main[l,vc]number[r,vc](-.333em,0pt) ;
6         main[r,vc]points[l,vc](\linewidth+\marginparsep,0pt)
7     }
8 }
```

**56.** A ‘margin-nr’ heading. This is some sample text we will use to create a somewhat longer text 1 P. spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

#### 20.2.25. The ‘raggedleft’ Instance

```

1 \DeclareInstance{exsheets-heading}{raggedleft}{default}{
2     join          = { title[r,B]number[l,B](.333em,0pt) } ,
3     attach        =
4     {
5         main[r,vc]title[r,vc](0pt,0pt) ;
6         main[r,vc]points[l,vc](\marginparsep,0pt)
7     }
8 }
```

**Exercise 57.** 1 P.

A ‘raggedleft’ heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

**20.2.26. The ‘fancy’ Instance**

```

1 \DeclareInstance{exsheets-heading}{fancy}{default}{
2   toc-reversed      = true ,
3   indent-first      = true ,
4   vscale            = 2 ,
5   pre-code          = \rule{\linewidth}{1pt} ,
6   post-code         = \rule{\linewidth}{1pt} ,
7   title-format      = \large\scshape\color{exsheetsred} ,
8   number-format     = \large\bfseries\color{exsheetsblue} ,
9   points-format     = \itshape ,
10  join              = { number[r,B]title[l,B](.333em,0pt) } ,
11  attach            =
12    {
13      main[hc,vc]number[hc,vc](0pt,0pt) ;
14      main[l,vc]points[r,vc](-\marginparsep,0pt)
15    }
16 }
```

1 P.

**58. Exercise**

A ‘fancy’ heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

**20.2.27. The ‘fancy-wp’ Instance**

```

1 \DeclareInstance{exsheets-heading}{fancy-wp}{default}{
2   toc-reversed      = true ,
3   indent-first      = true ,
4   vscale            = 2 ,
5   pre-code          = \rule{\linewidth}{1pt} ,
6   post-code         = \rule{\linewidth}{1pt} ,
7   title-format      = \large\scshape\color{exsheetsred} ,
8   number-format     = \large\bfseries\color{exsheetsblue} ,
```

```

9   points-format      = \itshape ,
10  points-pre-code    = ( ,
11  points-post-code   = ) ,
12  join               =
13  {
14      number[r,B]title[l,B](.333em,0pt) ;
15      number[r,B]points[l,B](.333em,0pt)
16  } ,
17  attach              = { main[hc,vc]number[hc,vc](0pt,0pt) }
18 }

```

---

### 59. Exercise (1 P.)

---

A ‘fancy-wp’ heading. This is some sample text we will use to create a somewhat longer text spanning a few lines. This is some sample text we will use to create a somewhat longer text spanning a few lines.

This is some sample text we will use to create a somewhat longer text spanning a few lines.

### 20.3. Using an **ExSHEETS** Heading in Custom Code

It can be useful to have access to **ExSHEETS** headings in custom code. This is possible with the following command:

`\ExSheetsHeading{<instance>}{<title>}{<number>}{<points>}{<bonus>}{<id>}`

The meaning of the arguments is as follows:

- `<instance>`: the name of the headings instance to be used.
- `<title>`: the contents of the title coffin.
- `<number>`: the contents of the number coffin.
- `<points>`: The number of points given to the question. If non-zero this will cause the points to be printed in the points coffin.
- `<bonus>`: the same as `<points>` but for bonus points.
- `<id>`: the ID of the question this heading belongs to.

In combination with `\ForEachQuestion` the command can be used to build a custom list of questions. An example of its usage can be seen at the German Q&A site `TEXwelt`: <http://texwelt.de/wissen/fragen/6698#6738>.

### 20.4. Load Custom Configurations

If you have custom configurations you want to be loaded automatically then save them in a file `exsheets_configurations.cfg`. If this file is present it will be loaded `\AtBeginDocument`.

Introduced in  
version 0.14

## Part III.

# The **EXSHEETS-LISTINGS** Package

### 21. The Problem

I knew the day would come when people would ask how to include verbatim material in the question and solution environments. Since they're defined with the `environ` package they're reading their environment bodies like macros read their arguments. This makes it impossible to use verbatim material inside them.<sup>17</sup> Now the day has come [Bra13]. Soon after the first question appeared I wrote the first draft for **EXSHEETS-LISTINGS** for a question on T<sub>E</sub>X.sx [Ass13].

### 22. The Proposed Solution

The **EXSHEETS-LISTINGS** package defines listings environments that place their contents inside question and solution environments. They do this by writing the listing to a unique auxiliary file – questions to `\jobname-ex<num>.lst` and solutions to `\jobname-sol<num>.lst` where `<num>` is an increasing integer that ensures that each listing gets a unique file name. Those files are then included with `\lstinutlisting` if and when the question or solution is printed.

`\begin{lstquestion}[\langle options \rangle]`

A listings environment placed in a question.

`\begin{lstsolution}[\langle options \rangle]`

A listings environment placed in a solution.

All you have to do to use the package is loading it the usual way:

```
1 \usepackage{exsheets-listings}
```

This will also load the packages **EXSHEETS** and **listings** if they're not loaded already.

```
1 % this uses my listings style used in this documentation for all pieces of
2 % code:
3 \begin{lstquestion}[%
4   pre=Explain what this piece of \LaTeX\ code does:,
5   listings={style=cnltx}]
6   \begin{group}\expandafter\expandafter\expandafter\endgroup
```

---

17. See the T<sub>E</sub>X FAQ <http://www.tex.ac.uk/cgi-bin/texfaq2html?label=verbwithin> for reasons why.

```

7 \expandafter\ifx\csname foo\endcsname\relax
8 ...
9 \else
10 ...
11 \fi
12 \end{lstquestion}

```

---

1

**Exercise 60.**

Explain what this piece of L<sup>A</sup>T<sub>E</sub>X code does:

```

1 \begingroup\expandafter\expandafter\expandafter\endgroup
2 \expandafter\ifx\csname foo\endcsname\relax
3 ...
4 \else
5 ...
6 \fi

```

The example already shows two options of these environments. Here is the complete list:

**pre** = {*⟨text⟩*}

*⟨text⟩* is placed before the code in the question or solution environment.

**post** = {*⟨text⟩*}

*⟨text⟩* is placed after the code in the question or solution environment.

**options** = {*⟨options⟩*}

Options passed to underlying the question or solution environment.

**points** = {*⟨points⟩*}

The points assigned to the underlying question environment.

**listings** = {*⟨options⟩*}

Options passed to the underlying listings environment.

There are also two new options for **ExSheets** that can be set with `\SetupExSheets`:

**question** » **listings** = {*⟨options⟩*}

Options passed to the underlying listings environment of `lstquestion`.

**solution** » **listings** = {*⟨options⟩*}

Options passed to the underlying listings environment of `lstsolution`.

## 23. Own Environments

`\NewLstQuSolPair`[*⟨options for both environments⟩*]{*⟨lst question env⟩*}{*⟨question env⟩*}[*⟨options for lst question env⟩*]{*⟨lst solution env⟩*}{*⟨solution env⟩*}[*⟨options for lst solution env⟩*]

Defines two new listings environments that place the listing in a question environment  $\langle question env \rangle$  or a solution environment  $\langle solution env \rangle$ . Those underlying environments should be environments as defined by `\NewQuSolPair`. The different options allow to preset options for the newly defined environments.

The existing environments have been defined like this:

```
1 \NewLstQuSolPair{lstquestion}{question}{lstsolution}{solution}
```

## Part IV.

# Appendix

### A. A List of all Solutions used in this Manual

#### Solution 9.

This is the solution to exercise 9!

#### Solution 10.

See? This solution gets printed where you have put it in the code of your document.

#### Fancy name 11.

See? This solution gets printed where you have put it and has a fancy name!

#### Solution 18.

This will be one of a few solutions printed by the following call of `\printsolutions`.

#### Solution 19.

The solution to the question with the nice ID.

#### Solution 20.

Yet another solution.

#### Solution 27.

To center a short part of the text body one can use the center environment (1 P.). Inside an environment like table one should use `\centering` (1 P.). For single lines there is also the `\centerline` command (1 P.).

## B. Bibliography

### Solution 28.

For example two volumes from *Computers & Typesetting*: *T<sub>E</sub>Xbook*; *T<sub>E</sub>X*; *METAFONTbook*; *METAFONT*; *Computer Modern Typefaces*. Each valid answer is worth 1 P.

### ★ Solution 29.

This is what the solution looks like.

### Solution 30.

Try to fill in these blanks. All of them are created by using the `\blank` command.

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